

Drama League of Ireland Summer School SCHOLARSHIPS



**DRAMA
LEAGUE
IRELAND**



Louth County Council wish to support the development and training of individuals and groups in the area of drama. The dissemination of knowledge and skills to drama groups, youth theatres, schools, and other clubs and organisations can both raise standards and enhance levels of participation in this artform.

There is no application form for this Scholarship. Louth County Council invite interested individuals to apply for a Scholarship which will enable successful applicants to attend the Drama League of Ireland Annual Residential Summer School. Participants in musical theatre and pantomime societies are also welcome to apply.

The summer school will take place in The University of Limerick from Saturday 29th July to Saturday 5th August 2017. There will be a number of courses on offer, each taught by a professional theatre practitioner.

The Scholarship will cover single room accommodation with en-suite facilities, all meals and tuition. Travel costs will not be covered.

To apply, the applicant must send the following to the relevant County Council.

- (a) *A full and up-to-date C.V. which makes clear the applicant's experience in drama, or involvement in youth or community work.*
- (b) *A signed letter applying for the Scholarship, explaining how the Scholarship would benefit the applicant, or a specific group.*

Details regarding the courses on offer can be accessed through the DLI's website - www.dli.ie

Louth County Council reserve the right not to award a Scholarship, if it believes the interests of the County Council, the Scholarship and the applicants would be best served by this course of action.

Applicants must be 18 years or older on 31st January, 2017.

Closing date for receipt of applications is 4.00pm, Thursday 30th March, 2017.

All applications, irrespective of the address of the applicant within Louth, must be sent to - The Arts Office, Louth County Council, Town Hall, Crowe Street, Dundalk, County Louth.